



GARRETT KATO

2D / 3D ANIMATOR

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Personal Profile

I'm a passionate artist with a creative and positive attitude. I have always loved art which has allowed me to have various artistic skills in different ways to create original and unique ideas. I can collaborate with others to meet deadlines.

Software

- Maya
- Flash (Animate)
- After Effects
- InDesign
- Illustrator
- Photoshop
- Premiere
- Procreate
- Blender (some knowledge)
- OpenToonz (some knowledge)

Artistic Skills

- Character Animation
- Drawing
- Digital Drawing on a Tablet
- Character Design
- Texturing and lighting models and scenes in Maya
- Costume/ Prop Making
- Sculpting with clay
- Some Rigging in Maya
- Basic Modeling in Maya

Education

- Bachelor's Degree in Digital Media: Animation
Otis College of Art and Design
August 2016 – May 2018
Los Angeles, CA, USA

- Associates Degree of Arts: New Media Arts
Kapiolani Community College
August 2009 – May 2014
Honolulu, HI, USA

- Highschool Degree
ASSETS Highschool
August 2007 – May 2009

- Cal Arts Summer School Program: Animation
California Institute of the Arts
July 2008 – August 2008
Venice, CA, USA

Experience

Remote 2D Animation Intern
Creative Capsule
July 2019 – August 2019

- Character Animation for website
- Website insight for organizing

2D Animation Intern
Brimhall and Associates
September 2018 – December 2018

- Character Concepts for 2D Characters for the module/ game
- Animated 2D Characters for the modules
- Collaborated with Game Designers and 2D Animation Supervisors to review modules that were animated

Remote 2D Animation Intern
NAMU Stories/ Graveyard Spirals
August 2018 – December 2018

- 2D Roto-Animated over the live-action shots
- Collaborated with Writer/ Director to review shots that were animated

Sales Associate
Ultra Tokyo Connection
March 2019 – April 2019

- Organized files on paper and computer
- Solicited sales on the company website
- Sent out emails to clients for sales
- Posted Social Media advertising sales